

Lorenzo Greco

Professional mobile designer
and mobile developer



- Lecce, ITALY
- 15 January 1990
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{; } Education & jobs

"If you think education is expensive, try ignorance."

- Derek Bok -

I am primarily a professional and licensed software engineer with a background in computer science and passion for mobile technology. Mobile for me is not simply another avenue of the computing industry but it represents the future of what we will be interacting with.

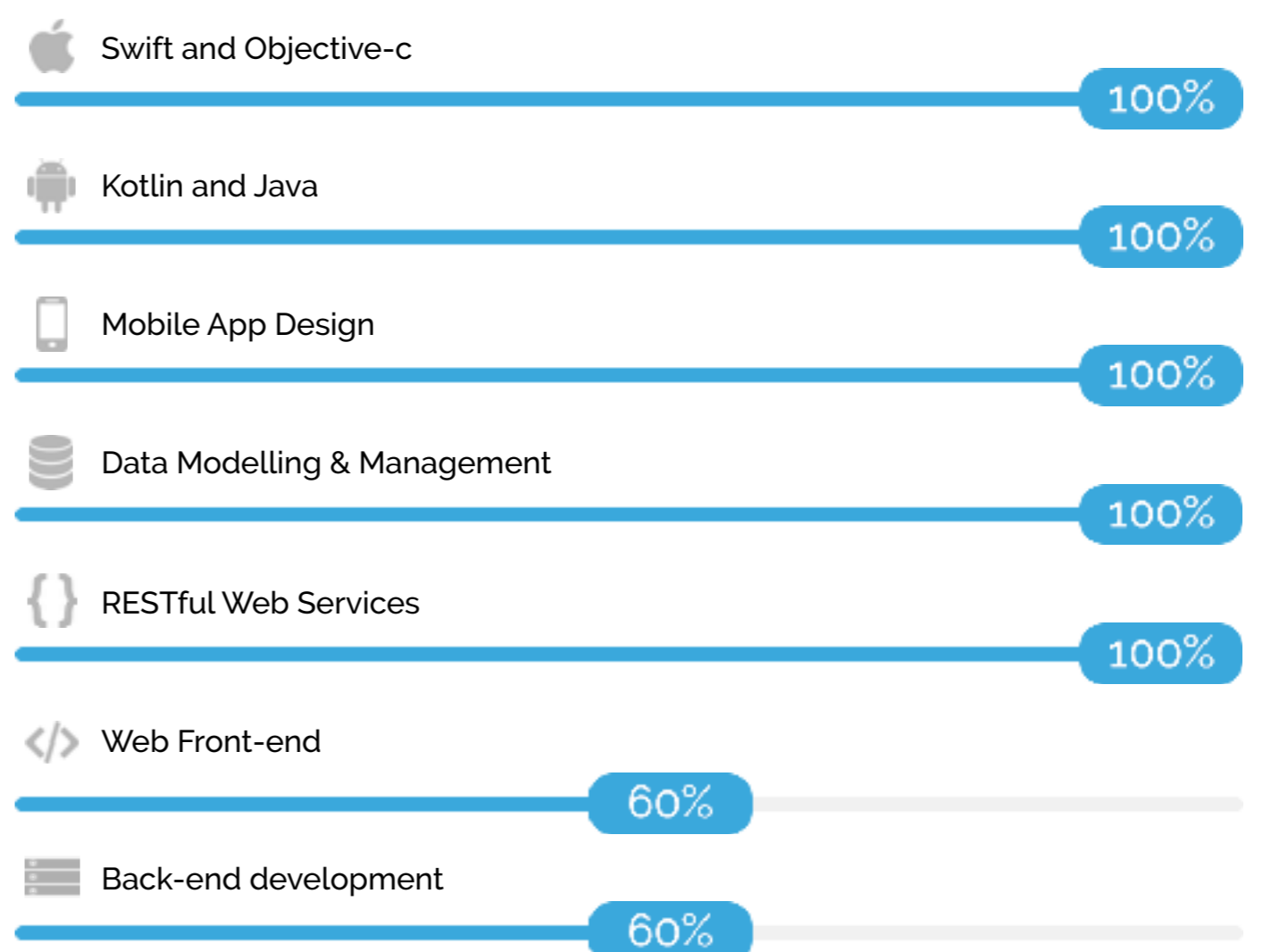
Work Experience

- May 2017 - Present
Mobile Engineer
Creatubbles PTE Ltd (Singapore)
<https://www.creatubbles.com>
- August 2016 - Present
Mobile consultant
Vidyasoft S.r.l., Lecce (Italy)
<http://www.vidyasoft.it>
- April 2014 - May 2017
Mobile developer
Leto - Digital innovation agency, London (United Kingdom)
<http://www.weareletto.com>
- Nov 2013 - Mar 2014
Software engineer
University of Salento (AVR Lab), Lecce (Italy)
<http://www.avr.unisalento.it>

Education

- Sep 2015
Professional engineering license
University of Salento, Lecce (Italy)
- Oct 2011 - Jan 2014
Summa cum laude Master of Engineering (MEng) in Computer Science
University of Salento, Lecce (Italy)
- Mar 2013 - Jun 2013
Master of Science project (1st Class Honours)
University of Hertfordshire, AL10 9AB Hatfield, (United Kingdom)
- Oct 2008 - Oct 2011
Bachelor of Engineering (BEng) in Computer Science (109/110)
University of Salento, Lecce (Italy)
- Sep 2003 - Jul 2008
High School diploma (1st Class Honours)
Liceo Scientifico "A. Vallone", Galatina, Lecce (Italy)

Skills & abilities



My Specialities

Mobile programming
Great, modern iOS and Android apps.

Graphic design
Cool design, the key for cool products.

Languages

Italian
Native

English
Professional level

Hobbies & interests

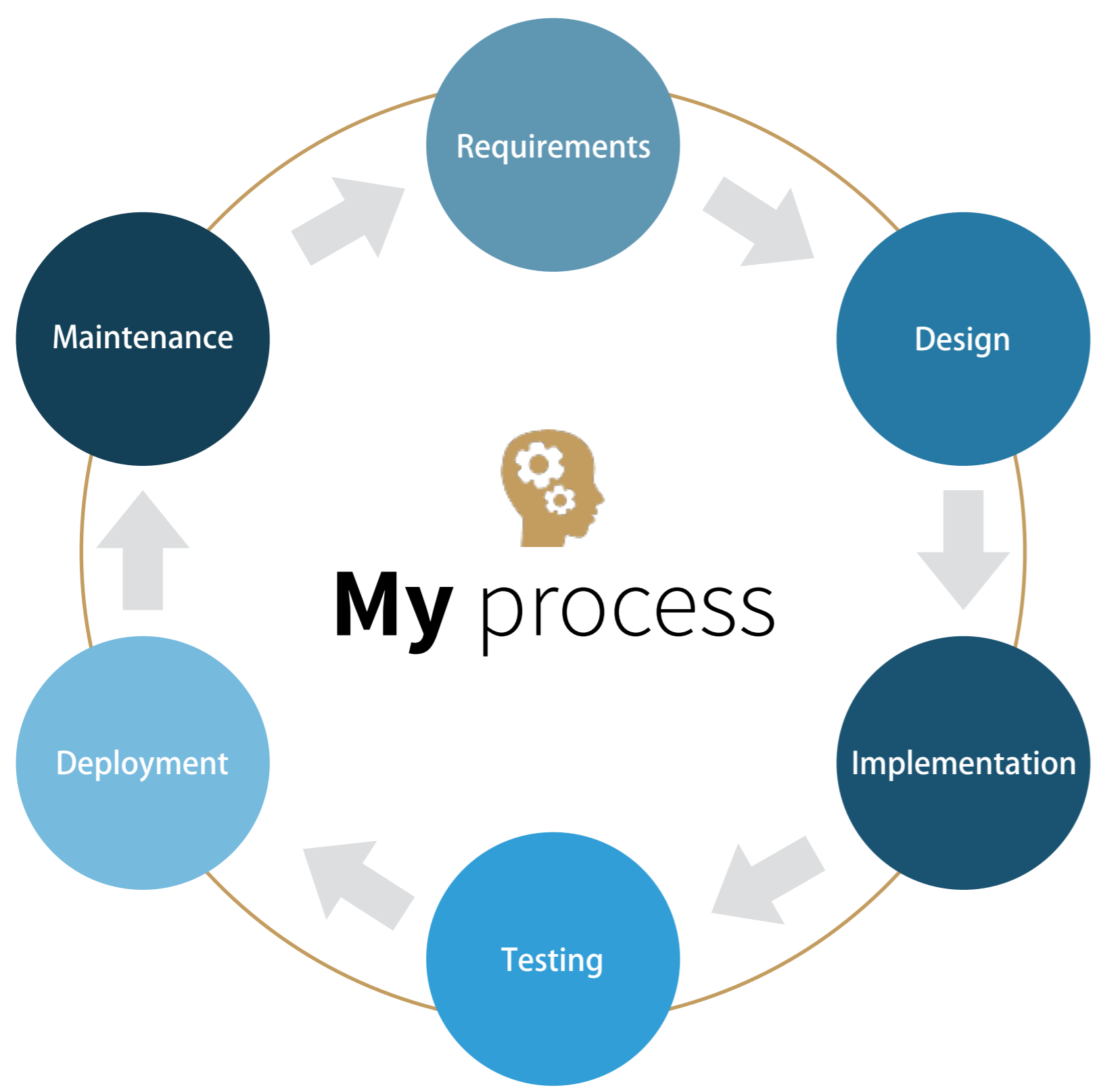
Programming

Films
and TV Series

Music

Gym

My tools



- IDE**
Android Studio, Xcode, WebStorm
- Git Repository Hosting Service**
Github, Bitbucket, GitLab
- Project Management**
Trello, ZenHub, Jira
- Analytics**
Firebase, G. Analytics, Fabric, MixPanel, Splunk MINT
- UI Design and Prototyping**
Sketch, Photoshop, Illustrator, Keynote
- UML Diagramming**
Microsoft Visio, OmniGraffle
- Team Communication**
Slack, Skype, Google Hangouts
- RDBMS**
MySQL, SQLite, PostgreSQL, Realm
- 3D Graphics**
3D Studio Max, Ogre 3D, Unity 3D



Mobile experience



- NETWORKING**
Retrofit, okhttp | RESTKit, Alamofire
- DATABASE**
OrmLite, Sugar Orm, Realm | Core data, DBAccess, Realm
- DESIGN**
Material Design, Google design guidelines | Flat UI, iOS Human Interface Guidelines
- TEST**
Mockito, Espresso | Quick, Nimble

Experience with advanced IOS technologies including Core Data, Map Kit, and Auto Layout. Excellent in Java and Kotlin, Object Oriented Design and Design Patterns, REST, JSON and XML. Social networks integration, In App Purchases, Maps, Analytics, Authentication, Authorisation, REST client, JSON (Parsing & Serialization), Session, Cache, Memory Leak, Background threads, OOP, Notifications, Form validation, Banners, Working with files and gallery, Localization, Flat UI, Material design, Auto layout and size classes, Third-Party Libraries, Gradle, Cocoa Pods, Debugging and Analysis (CPU, Threads, Memory, Objects), Payments using Stripe, Publish App to Apple App Store and Google Play Store. Reactive programming, RxJava, RxSwift. Dependency Injection, Dagger. Architecture MVP, MVVM, VIPER

And more...

Some clients



Check out my **portfolio** on www.lorenzogreco.com